



# Measuring Impact

## Impact Evaluation Methods

Nathan Fiala | DIW Berlin

March 2014

## Why Evaluate?

- Refine program design
- Design new programs
- Improve program targeting (effectiveness)
- Identify inefficient programs (cost-benefit analysis)

Usually done through the evaluation of pilots.

# Role of Impact Evaluations

## Monitoring is not Impact Evaluation

- “Traditional” M&E → NO inherent Causality
  - Is the program being implemented as designed?
  - Could the operations be more efficient?
  - Are the benefits getting to those intended?
- Impact Evaluation → Causality
  - What was the effect of the program on outcomes?
  - Because of the program, are people better off?
  - What would happen if we changed the program?

## Main Objective of Program Evaluation

Estimate the *CAUSAL* effect (impact) of program **X** on labor market outcome **Y**

- E.g., What is the effect of a *job training (X)* on *employability and labor earnings (Y)*?

# How to Quantify the Impact?

- Causal effect:

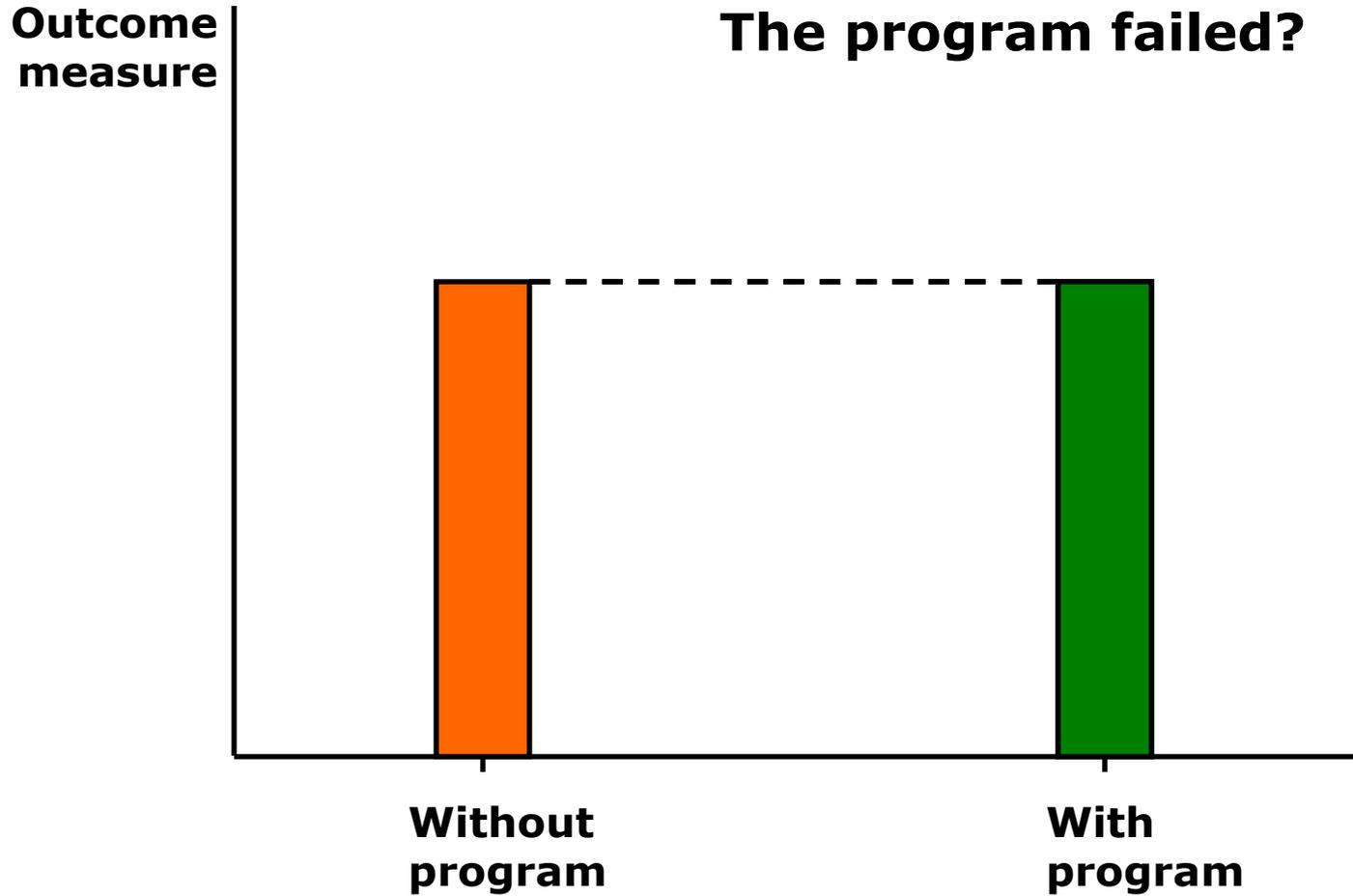
Impact = Outcome if in program – Outcome if not in program

- The **counterfactual** quantifies what would have happened to program participant had they not participated in the program.
- But we never observe these both for the same person.

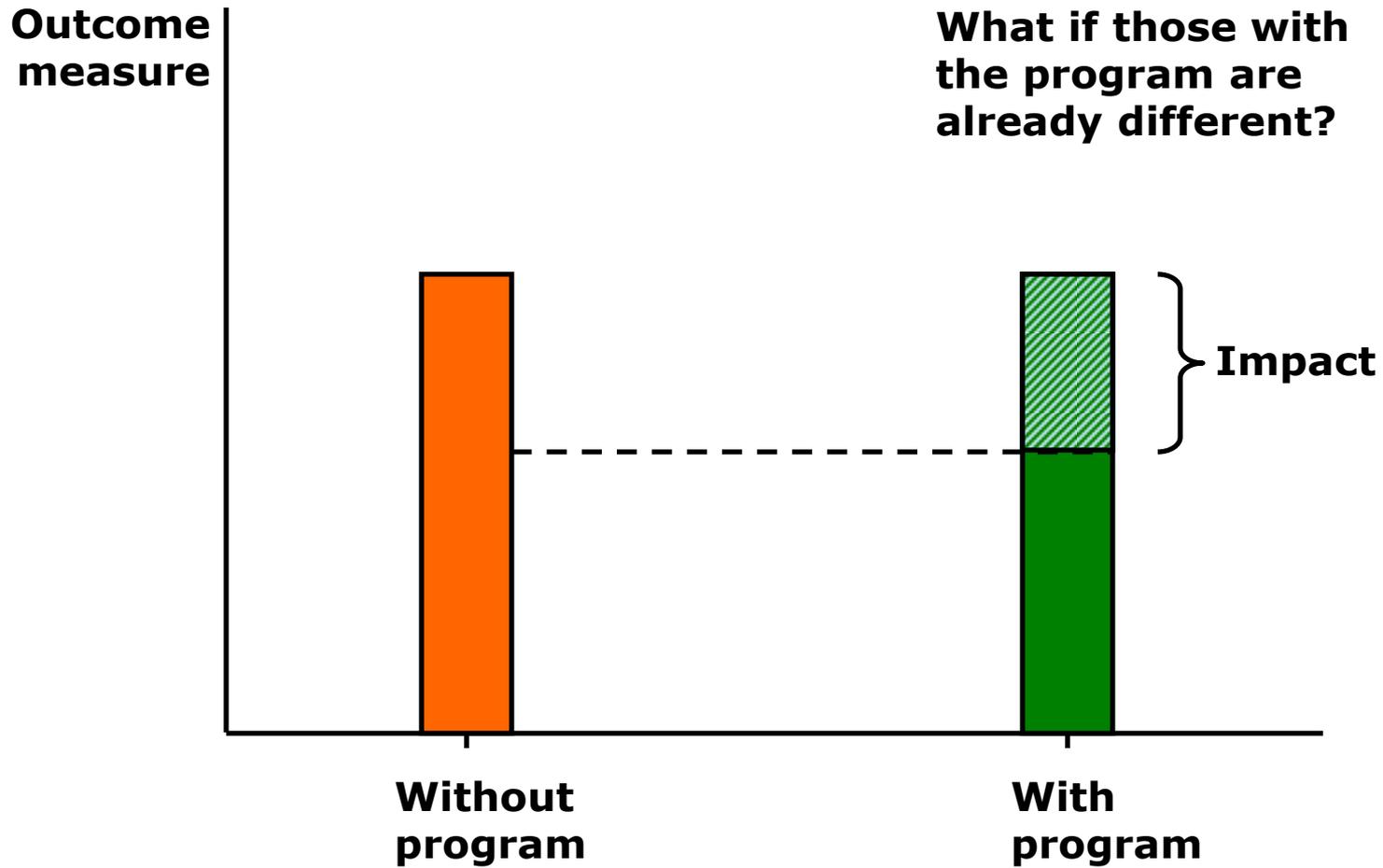
# How to Identify Counterfactuals?

- Could we simply compare:
  - Same individuals before and after the program?
    - **No.** Hard to disentangle effect of program from other shocks.
  - Individuals with and without the program?
    - **No.** Often individuals could systematically differ in participation and outcomes (self-selection)

# Those with the program and those without



# Those with the program and those without



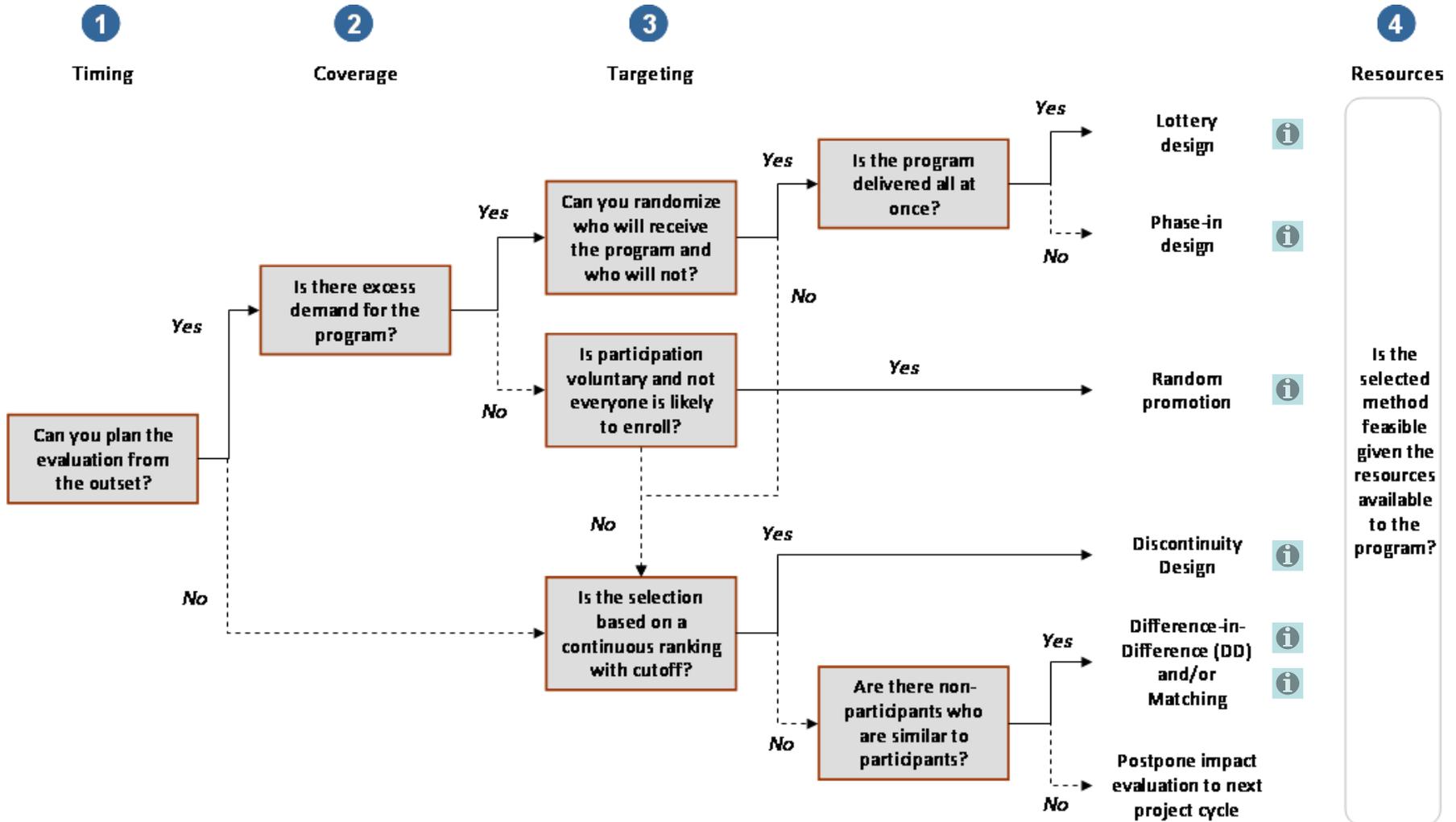
## Problem: Unobserved Counterfactual

- Treated and counterfactual people should have identical characteristics, except for benefiting from the intervention.
- No other explanations for differences in outcomes between the treated observation and counterfactual.

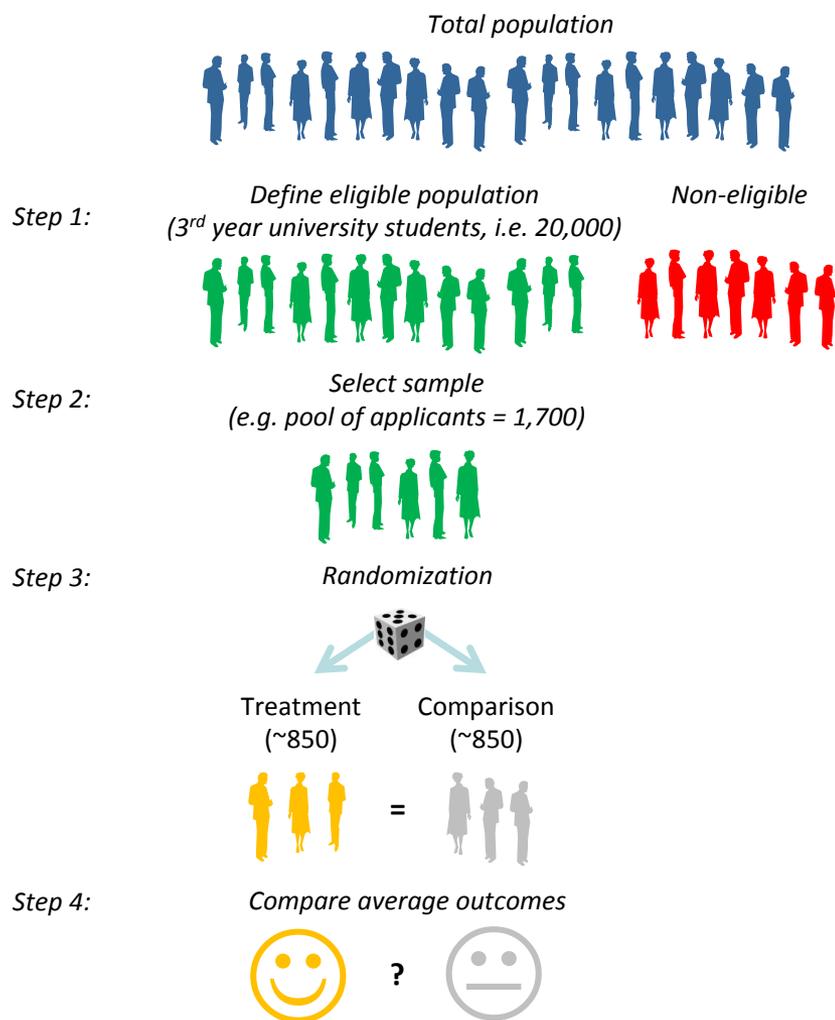
## Choosing the Methodology

- Choose the most robust strategy (i.e. addressing self-selection) that fits the operational context.
- When possible, explore program budget and capacity constraints:
  - Universe of eligible individuals possibly larger than available resources.
  - Fairest and most transparent way to assign benefit may be to give all an equal chance of participating → randomization

# Impact evaluation methods should be chosen based on operational context



# Lottery design – the classic Randomized Control Trial for prospective evaluations



## How it works

- Gives each individual/group the same chance of receiving the program
- Compares outcomes of those randomly selected with those not selected
- Since selection is done randomly, participants are likely to have the same characteristics on average

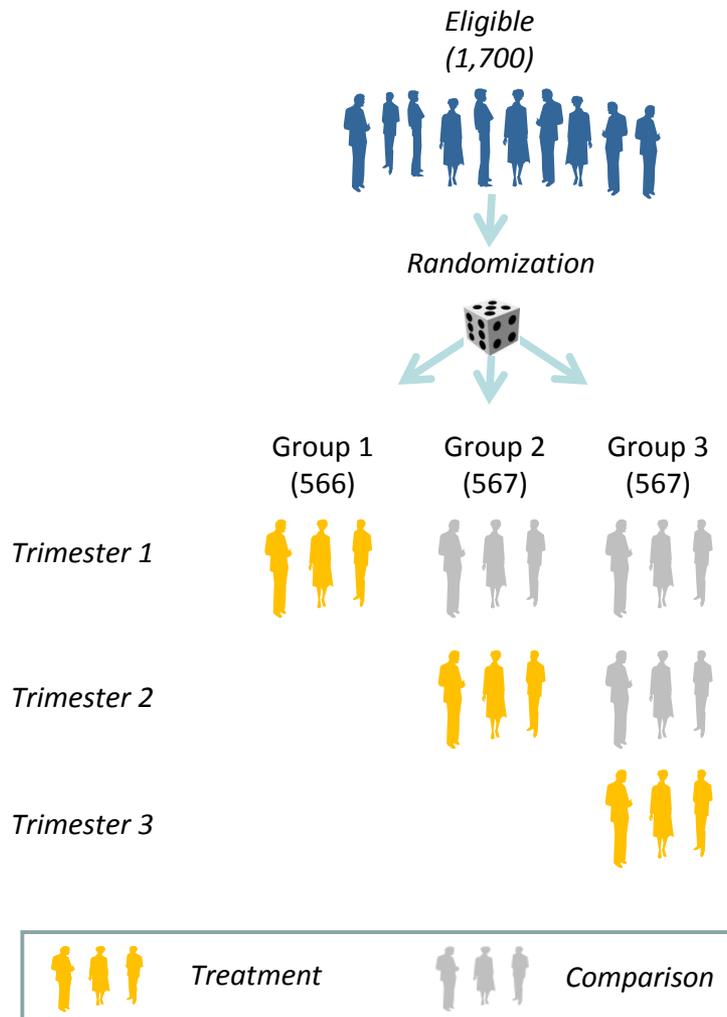
## Advantages

- Most robust impact evaluation method
- Analytically simple (impact = difference in average outcomes)
- Can involve communities in selection process (fair and transparent)

## Disadvantages

- Requires comparison group to be excluded from the program for duration of impact evaluation
- May be politically more difficult
- Validity depends on the fact that randomization works and is maintained (e.g. low drop-out)

# Random Phase-In design – for large programs rolled out over time



## How it works

- Gives each individual/group the same chance of receiving the program first, second, third, etc.
- Those receiving the program later serve as comparison group while waitlisted
- Compares outcomes of those receiving treatment first with those receiving treatment later

## Advantages

- Fair and transparent selection; robust methodology
- Suits natural roll-out of programs
- Politically easier because everyone will receive the program in the end

## Disadvantages

- Challenges of randomization and maintaining treatment and comparison groups over time
- Waitlisted participants may change their behavior in anticipation of the program
- Cannot estimate long-term impact of the program

# Random Promotion design – for programs with universal coverage and voluntary participation

	Not promoted group	Promoted group	Observed change
Enrollment (in % of eligible population)	30%	80%	50%
Type 1: Never enroll			
Type 2: Always enroll			
Type 3: Only enroll if promoted			

 Those who actually enroll in each scenario

## How it works

- Randomly promotes the program to a subset of the eligible population (increases likelihood to enroll)
- Since encouragement is done randomly, not promoted group and promoted group have same characteristics on average
- Compares average outcomes of those who received the promotion with those who didn't

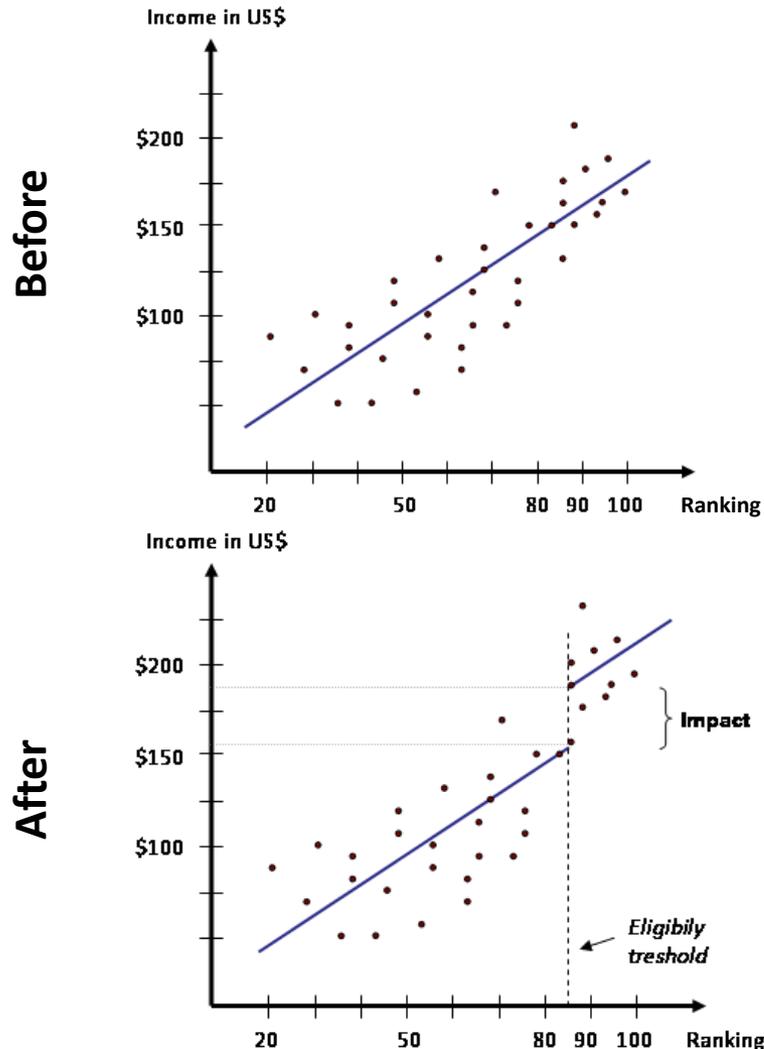
## Advantages

- Robust methodology (high-quality comparison group)
- Never denies anyone to receive the program

## Disadvantages

- Can only be used for specific programs (universal eligibility with voluntary participation)
- Often needs larger sample size, increasing cost
- Results cannot be generalized beyond those who participated because of encouragement

# Discontinuity design – when prospective beneficiaries are ranked along a continuum



## How it works

- Many programs establish an eligibility threshold for acceptance into the program (e.g. based on income level, test score, credit score, age)
- Premise is that people just below and just above the cutoff line are very similar
- Compares outcomes of those who were just accepted with those who were just rejected

## Advantages

- Takes advantage of existing targeting rules
- Does not require randomization of any kind, so can be politically acceptable
- Can identify potential effects of marginal scaling

## Disadvantages

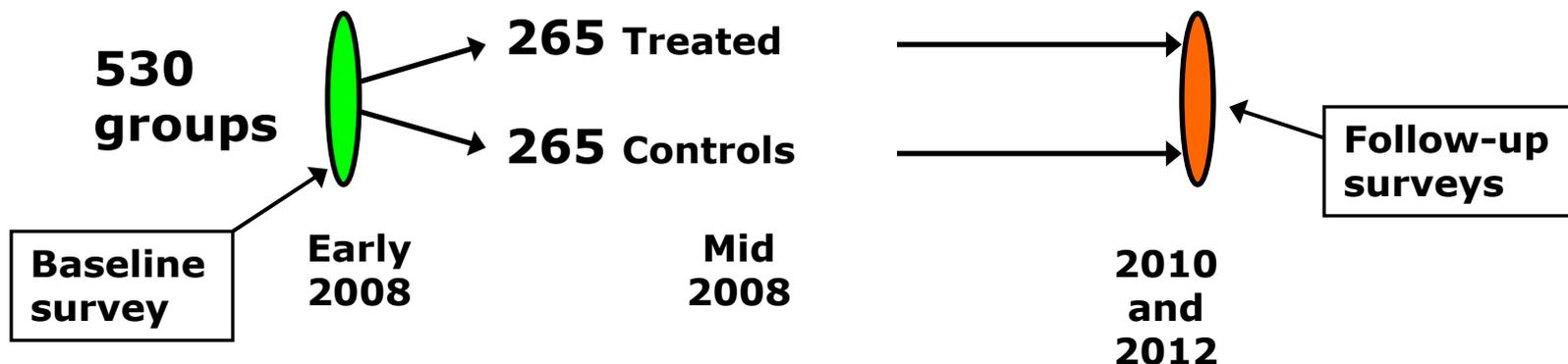
- Requires very specific threshold for determining eligibility into the program
- Impact estimates are valid only for the group near the cutoff and cannot be generalized to others
- Requires large evaluation samples

## Case Study: “NUSAF Youth Opportunities Program”: Uganda

- Beneficiaries: Youth (16-35 years old) in a war torn region with few employment options.
- Intervention: Program provided a cash grant to groups for:
  - 3-6 months of classroom vocational training in carpentry, metal works, sewing, etc.
  - Materials
  - Tools
- On average \$8,000 given to groups of 15-30 youth (2 years of income per person).

# Case Study: Evaluation Design

- Demand was high, so districts recruited more candidates than available capacity.
- Participants were randomly selected from approved groups.



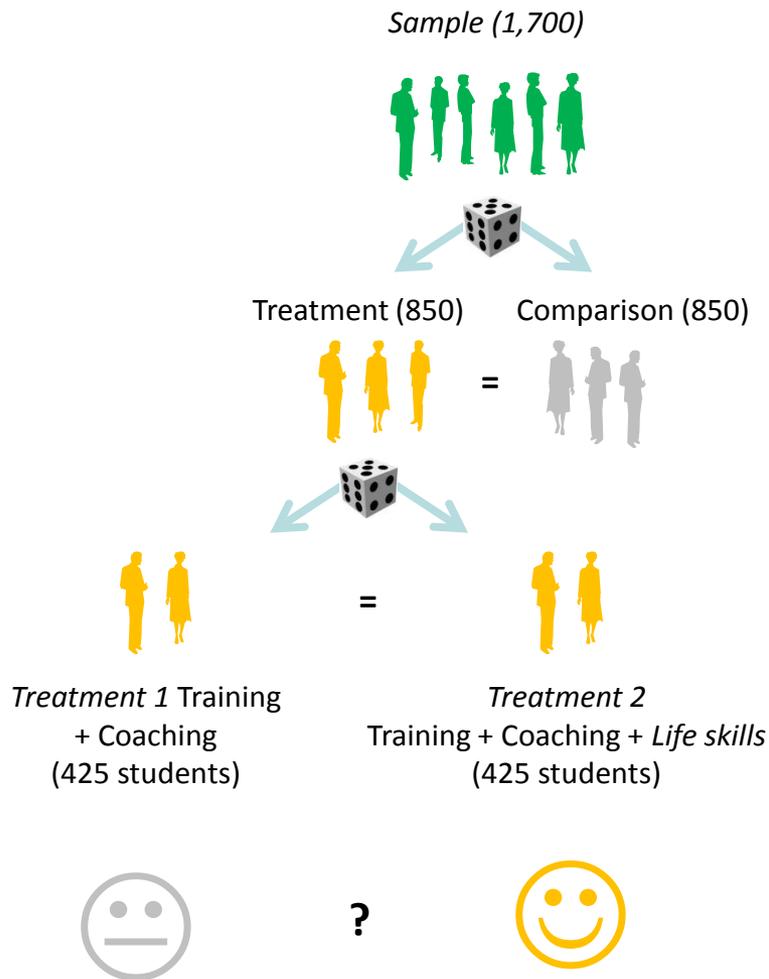
## Case Study: Results

- Uptake of skills training was very high (80% vs. 25%).
- Program nearly tripled likelihood of working in a skilled labor activity.
- Incomes of those in the program increased by 18%. This grew over time for women.
- No social impacts.

# Optimizing program design

- Two questions every program officer should lose sleep over:
  - What is it about a particular program that makes it work *in this context*?
  - What is the best program design to help those in need?
- Can answer both of these with cross-cutting designs.

# Impact evaluations also allow for testing program alternatives



## Description

- There are often many questions around the best possible program design
- You may want to test the effect of different:
  - Combination of program components (e.g. with or without life skills, access to finance, mentoring, etc.)
  - Dosages (e.g. how many hours; how much money)
  - Pedagogies
  - Delivery channels (government, private sector, NGO)
- Requires subdividing the treatment group in several subcategories
- Different treatment groups receive different version of the intervention
- Compare outcomes across different treatment groups and comparison group

Increase effectiveness

Increase efficiency (i.e. reduce costs)

## CCD Example: NUSAF YOP

- Program questions:
  - Once money is released, should youth get support?
  - What kind of support?
- Divided treated groups into three groups:
  - Normal treatment
  - Support funded by district
  - Support funded by group
- Results forthcoming

# Do the program characteristics justify an impact evaluation?

*Impact evaluations usually require:*

- **More time**
- **More money**  
(\$100-500k are common)
- **More capacity**
- **A favorable political context**

*Ideal program characteristics:*

-  **Strategically relevant and influential**
-  **Innovative and untested**
-  **Replicable**

## Case study

Pilot Program: \$100,000  
Impact Evaluation: \$200,000

**Is it worth doing...?**

# Summary

- Impact evaluation rests on the ability to provide a reliable estimate of the **counterfactual**
- Only a selected **range of IE methods** allows for obtaining a good comparison group and trustworthy impact estimates
- **No single method is best** for every program. Appropriate IE technique depends on operational context of the intervention (timing, coverage, targeting, resource constraints)
- Start the design of the evaluation **early** (yields more options for high quality IE and facilitates testing program alternatives)



**Measuring Success of  
Youth Livelihood Interventions**

**A Practical Guide to Monitoring and Evaluation**

Kevin Hempel  
Nathan Fiala



Visit [www.gpye.org](http://www.gpye.org)

# Thank you

[nfiala@diw.de](mailto:nfiala@diw.de)